



# ROGUE

## A Cryptocurrency for Minimalists

ROGUE was built on the idea that simplicity is the key to adoption and that people prefer software that just works.

We needed a cryptocurrency to work with existing technologies in a way that was seamless. Too many blockchains emphasize functions that only serve to enrich the developers (and to be fair, investors) not make the software itself easier to use. We believe that it is for this reason that many projects languish. Worse, the industries often loosely targeted simply aren't willing to adapt to such learning curves as the room for error is slim when it comes to financial technologies. This project aims to simplify the blockchain.

## SPECIFICATIONS

### TECHNICAL OVERVIEW

ROGUE can be described as Litecoin stripped down to its core mechanics. This means that even the standard QT wallet will be removed in favor of a purely text-user interface (TUI). At which point additional features may be added using the C programming language. In the meantime, a cloud wallet exists and the coin works as a trading pair within an existing blockchain game. Which has been in first-party development for 5 years and operates entirely within the command-line.

### Why C not C++?

ROGUE is a semi-centralized cryptocurrency that was initially developed to run alongside a game engine written entirely in C99.

#### Consensus :: Wallet

- Proof-of-Work (PoW)
- Hardware + Cloud

#### Block Time :: Prefix

- 2.5 Minutes
- "R"

#### Algorithm :: Language

- Scrypt
- C++

#### Total Supply :: Blockchain

- 66 Million
- Standalone

## PLATFORM & AESTHETICS

### Open

We believe in community. Too often do developers and companies forget that to spur growth is to inspire. Our community inspires us every day. And we let them know it!

### Better together.

All of our projects are either crowd-funded or rely heavily on user-generated content. Create with us!

### Secure

Less is more. Contrary to industry trends in big data and analytics, our servers breathe easier when ignoring the finer details about our users. It's hard to steal what we don't have.

### Simple

And keeping it that way. Our goal is to create a painless experience for both players and future vendors.

### @What?

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Now you might also be wondering why an '@' symbol represents the logo. We borrowed that look from the classic depiction of a player-character dating back to the original Rogue video game. Which has since spawned an entire sub-genre of titles under the label "roguelikes". One of which we've made and ROGUE plugs right into it!

Apsis Online runs on RogueSpace, the official cloud wallet for ROGUE.



### Trendy

With no budget. Our team is proud to admit that talking to people has always been more effective than writing press-releases. Although we can do those too.

### Innovative

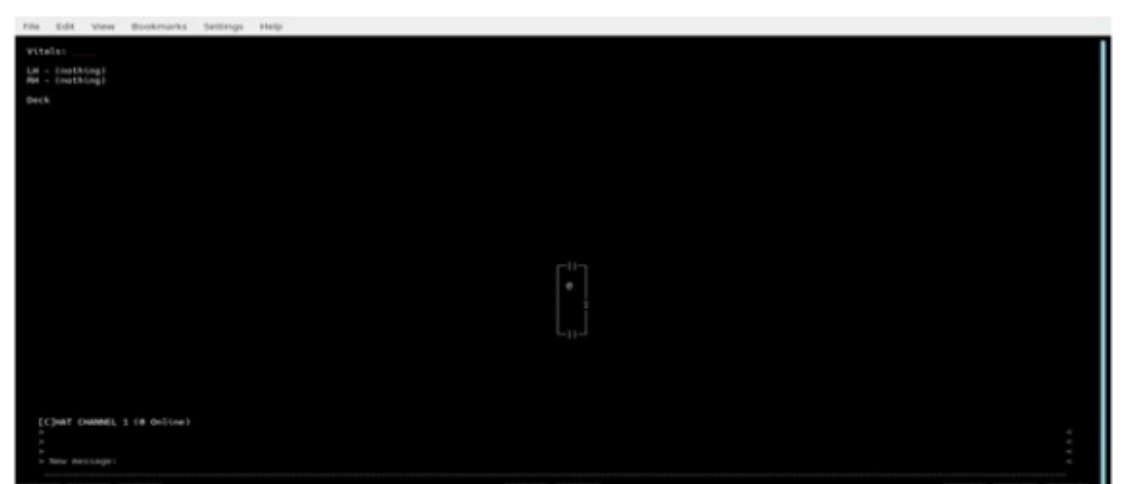
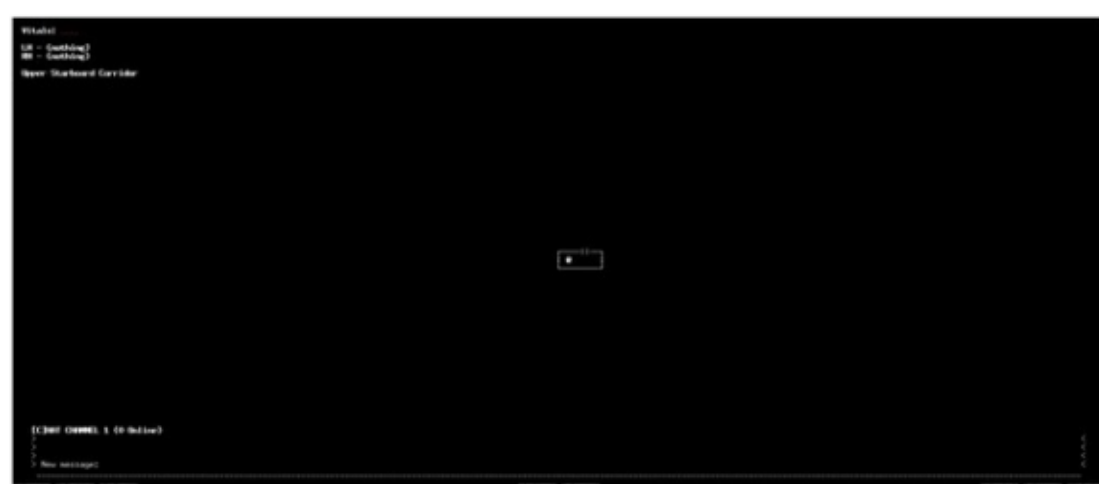
Always DIY. All of our core technology was written in-house. From our database software to the game engines that use them.

### Trusted

We promise. Our history of transparency is well-documented. Our team isn't shy about who we are and what we do.

### Social

We have developed a social network to accompany and encourage interactivity. So don't be shy!



Apsis Online is still in active development. Copyright © 2020 RogueMicro.

## How it All Works Together

Play. Earn. Play!

Players will be able to earn the platform-issued and default Apsis Online game currency Tetra (T) by simply playing. Tetras are pegged tokens, with a 100:1 tie to ROGUE. This means that limited reserves will need to be kept as players will be able to swap their earned Tetras for ROGUE at a fixed exchange rate. The platform takes no fees from ROGUE deposits or withdrawals nor does it deduct from transactions taking place in the #Marketplace board in-game.

Each new account generated is assigned a unique wallet address. Since it will not be required for new users to register with an email, withdrawals and swaps may be limited to those with 2FA enabled.

The reasoning being to eliminate instances of players locking themselves out of accounts with funds in them. Since all wallet functions (transactions and balances) take place in the cloud. This is not a new idea and was in fact inspired by many existing mmorpgs (like Entropia Universe or Second Life) with very dynamic economics that the players themselves can ultimately benefit from outside the confines of the game world itself. Apsis Online is just doing it with cryptocurrency!

### ROGUE SPACE (aka @Space)



Built for speed and security by geeks for geeks who have a love for the command-line. Rendered in a sharp colorful ASCII style for the purist in all of us. Join the conversation!

- Post, comment or subscribe to things you find most interesting.
- Create a page. Invite others, share privately or with the world.
- Earn ROGUE, create or join a Frontier Company, employ others and build an empire!
- Toggle in and out of gameplay sessions with ease.
- Email registration optional (but required for withdrawals).

This service will never store sensitive user data or any information about your machine or location. For more information about Apsis Online visit our [website](#).

